

McKinsey Leckenby

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SOFTWARE ENGINEER

- Proven full-stack Software Engineer experienced in tackling complex problems with a solution-focused approach. Persistence and commitment to learning fueled my progress while working 1000+ hours through bootcamp curriculum to learn JavaScript, React, Ruby, and Ruby on Rails.
- Consistently work alongside students to review and refactor code through paired programming.
- Successfully created multiple web applications in a time sensitive fashion while strictly adhering to project requirements.
- Experience as a flight attendant has proven my ability to adapt in unpredictable circumstances, and has taught me to appreciate how a diverse and collaborative team environment contributes to success.

TECHNICAL SKILLS

Languages: JavaScript, HTML, CSS, Ruby.
Frameworks: Rails, Material UI, Bootstrap.
Libraries: React

Databases: PostgreSQL, SQLite, SQL
CICD: Git, Heroku

PROJECTS

Bookship. - <https://github.com/mckinsey-leckenby/bookship> **Remote** 2022-Present
Independently built out a full-stack application that allows users to view and share opinions on books they are currently reading or have read. Demonstrated a strong knowledge of React.JS, Ruby on Rails, and RESTful methods to develop frontend design, client-side validations, and the API framework.

- Developed a Ruby on Rails API complete with serialization following RESTful standards to allow users to add or delete books on their reading list by storing data in a PostgreSQL.
- Authenticated users by encrypting user information using BCrypt.
- Created custom database schema and REST API using Active Record, Postgres, Ruby and Ruby on Rails.

Holiday Hangman. - <https://github.com/mckinsey-leckenby/Holiday-Hangman> **Remote** 2021-Present
Collaboratively developed a web-based hangman game alongside two cohort mates. In building this web-based application, we displayed a working knowledge of Vanilla JavaScript, Ruby on Rails and RESTful methods to develop frontend design, client-side validations, proximity lookups, and the API framework.

- Built using React.js with a functional design pattern to directly manipulate the DOM as the user interacts with the game.
- Created the front-end experience to incorporate Semantic UI, custom CSS, and keyframes to deliver a high-quality dynamic UI and intuitive UX for the user's entire gameplay experience.
- Generated a fully functional algorithm to iterate through a list of possible letters that would then display if guessed correctly.

EXPERIENCE

Flatiron School - Software Engineering Technical Coach **Remote** 03/2022 - Present

- Provide additional support to students by hosting office hours, leading concept reviews, and being available during lab work time to answer questions and support students as they progress through the curriculum.
- Guide students through debugging their code, helping them to deepen their understanding of programming concepts. Inspire and energize students to help build their confidence with complex code.

American Airlines - Flight Attendant **Chicago, IL** 07/2014 - 11/2021

- Consistently provided outstanding customer service to all passengers and ensured passenger, crew and cabin safety. Recognized as providing "Above and Beyond" first class levels of customer service.
- Highly trained to respond and resolve critical inflight situations, including equipment and personnel emergencies.

EDUCATION

Flatiron School - Certificate in Software Engineering **Remote**, 10/2021 - 01/2022
Harold Washington College - Computer Science **Chicago, IL** 2021
Pierce Community College - Business Administration **Tacoma, WA** 2012-2014